

PRESENTING THE

**Sirius<sup>TM</sup>**

**VIDEO  
GAMES**

# Product Catalog



**SUMMER 1983**

© 1983 Sirius Software, Inc.

FRAN  
SOTEFF



NO ONE GETS BOMBED  
LIKE PRESIDENT FRED!



# WAVY NAVY™

"WHY ME?" I THOUGHT AS I STAGGERED  
TO THE DECK. MY P.T. BOAT WAS BEING  
TOSSED ABOUT THE OCEAN BY  
30-FOOT WAVES.



THE SKY WAS FILLED WITH A  
SQUADRON OF ENEMY BOMBERS  
AND KAMIKAZE FIGHTERS.  
THEY WERE BACKED BY  
HELICOPTERS WITH BLAZING  
MACHINE GUNS



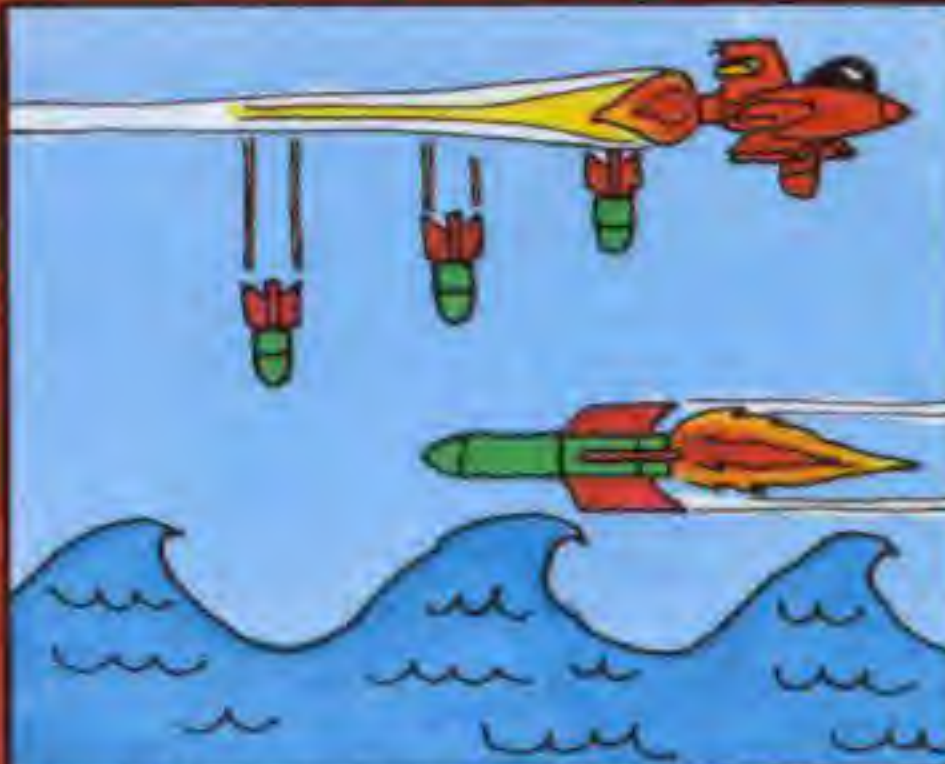
WELL NEEDLESS TO SAY,  
I STARTED BLASTING!



BULLETS AND BOMBS WERE SPLASHING  
DOWN ALL AROUND ME!



I WAS SCORING SOME IMPRESSIVE HITS  
WHEN I NOTICED THAT THE SEA AROUND  
ME WAS LOADED WITH MINES.



AND... AS IF ALL THIS WASN'T ENOUGH, I  
LOOKED STARBOARD TO SEE WHAT  
ELSE BUT AN EXOCET MISSILE!



THIS HORRENDOUS BATTLE WENT ON FOR HOURS... BUT THE TOUGHER  
IT GOT, THE TOUGHER I GOT!! I LEARNED ALL THEIR LITTLE TRICKS  
AND BEGAN DROPPING THEM LIKE FLIES!



I WAS JUST A GAULEY SLAVE THEN,  
BUT I EARNED MY FIRST STAR OF COURAGE  
AND MY FIRST PROMOTION!

© 1983 Sirius

**Sirius™**



For more information contact  
your local Sirius dealer or con-  
tact Sirius directly at 10364  
Rockingham Drive, Sacramento,  
CA 95827, (916) 366-1195.

Game design by Rodney McAuley.  
Program, package and audio visual © 1982  
Sirius Software, Inc. All rights reserved.

Sirius and Wavy Navy are trademarks of Sirius  
Software, Inc. Apple II, II+ & IIe are trademarks  
of Apple Computer, Inc. Atari 800 and 1200 are  
trademarks of Atari, Inc. Commodore 64 is a  
trademark of Commodore Business Machines,  
Inc. Sirius is not affiliated with Apple, Atari or  
Commodore.



Apple II, II+ & IIe Disk  
Atari 800 & 1200 Disk  
Commodore 64 Disk



GAME DESIGN BY RODNEY MCAULEY





# TYPE ATTACK™



ONE DAY ON THE FAR AWAY PLANET OF LEXICON THE ALPHABET BEGAN TO ATTACK FROM THE SKY



© 1983 Sirius



For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.

Game design by Ernie Brock and Jim Hauser.

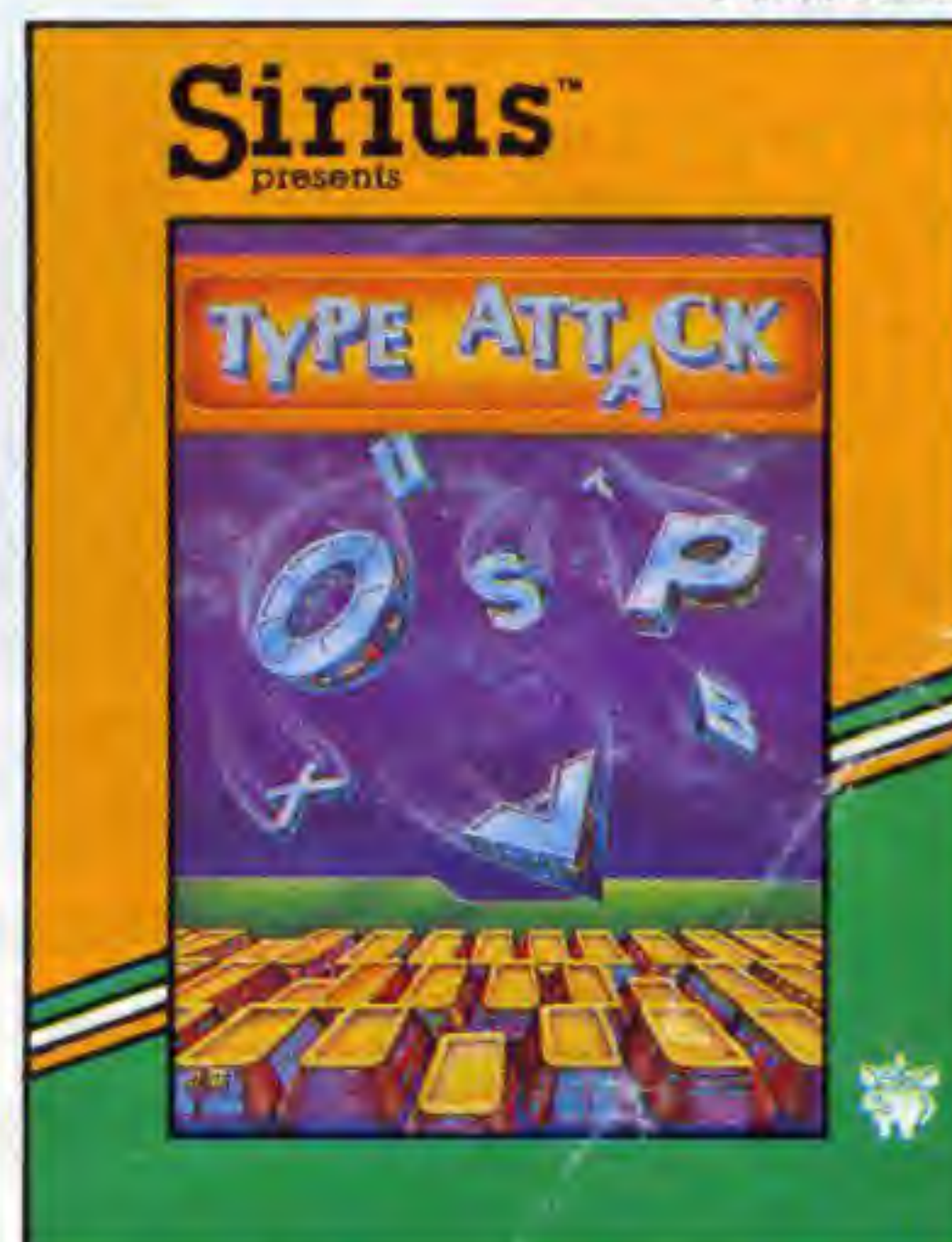
Package, program and audio visual © 1982 Sirius Software, Inc. All rights reserved.

Sirius and Type Attack are trademarks of Sirius Software, Inc. Apple II, II+ and IIe are trademarks of Apple Computer, Inc. Commodore 64 and VIC-20 are trademarks of Commodore Business Machines, Inc. Atari 800 and 1200 are trademarks of Atari, Inc. Sirius is not affiliated with Apple, IBM, Commodore or Atari.



Apple II, II+ & IIe Disk

Atari 800 & 1200 Disk  
VIC-20 Cartridge  
Commodore 64 Disk





# THE BLADE OF BLACKPOOLE™



© 1983 Sirius

**Sirius™** 

For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.



**Commodore 64 Disk  
Atari 800 & 1200 Disk  
Apple II, II+ & IIfx Disk**

Game design by Tim Wilson.  
Package, program and audio visual © 1982  
Sirius Software, Inc. All rights reserved.

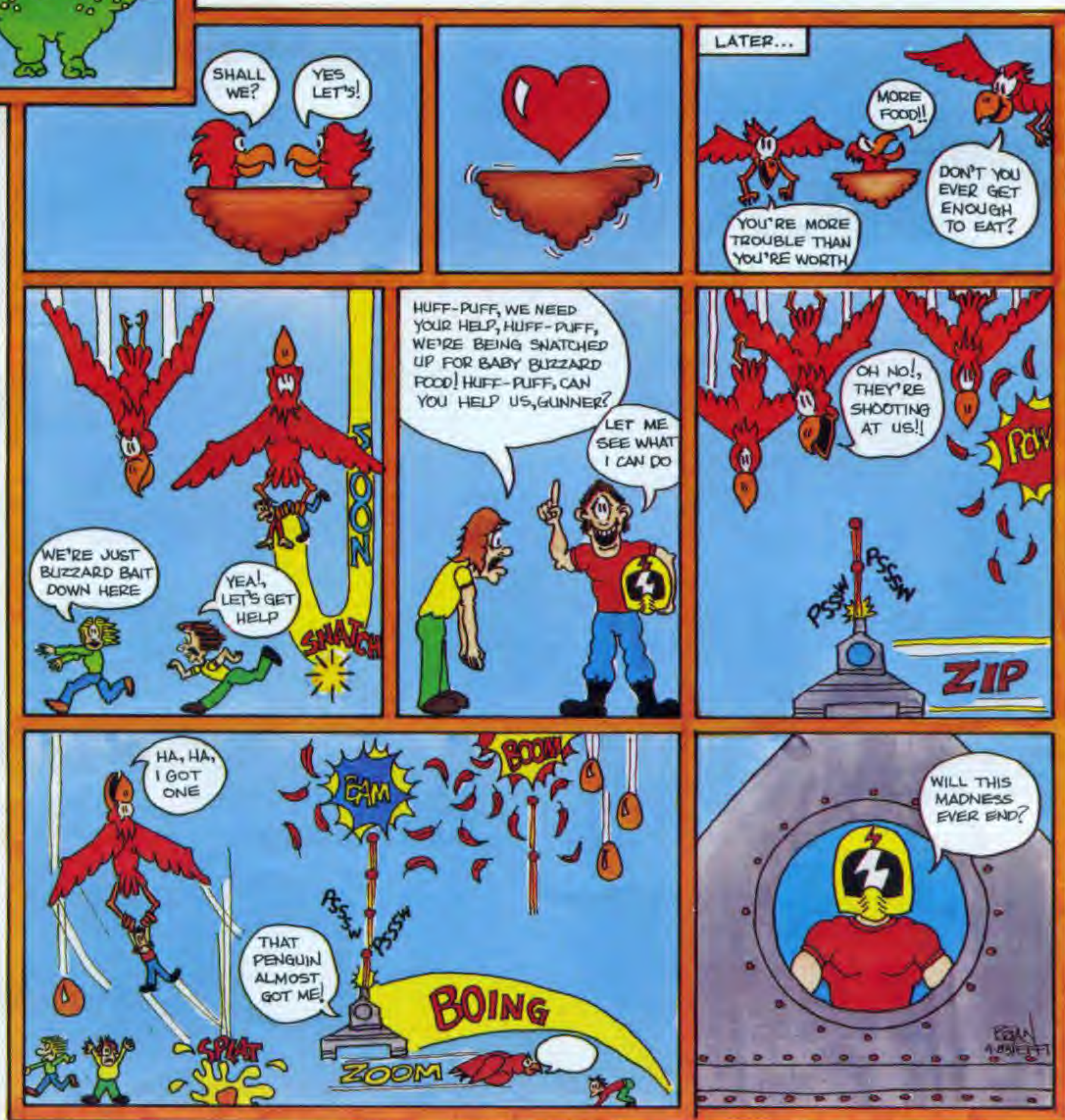
Sirius and The Blade of Blackpoole are trademarks of Sirius Software, Inc. Commodore 64 is a trademark of Commodore Business Machines, Inc. Atari 800 and 1200 are trademarks of Atari, Inc. Apple II, II+ & IIfx are trademarks of Apple Computer, Inc. Sirius is not affiliated with Atari, Commodore or Apple.







# BUZZARD BAIT™



© 1983 Sirius



For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827; (916) 366-1195.

Game design by Mike Ryeburn.  
IBM-PC version programmed by Uriah Barnett.  
Package, program and audio visual © 1983  
Sirius Software, Inc. All rights reserved.

Sirius and Buzzard Bait are trademarks of Sirius Software, Inc. Apple II, II+ & IIe are trademarks of Apple Computer, Inc. IBM-PC is a trademark of International Business Machines, Corp. Sirius is not affiliated with Apple or IBM.

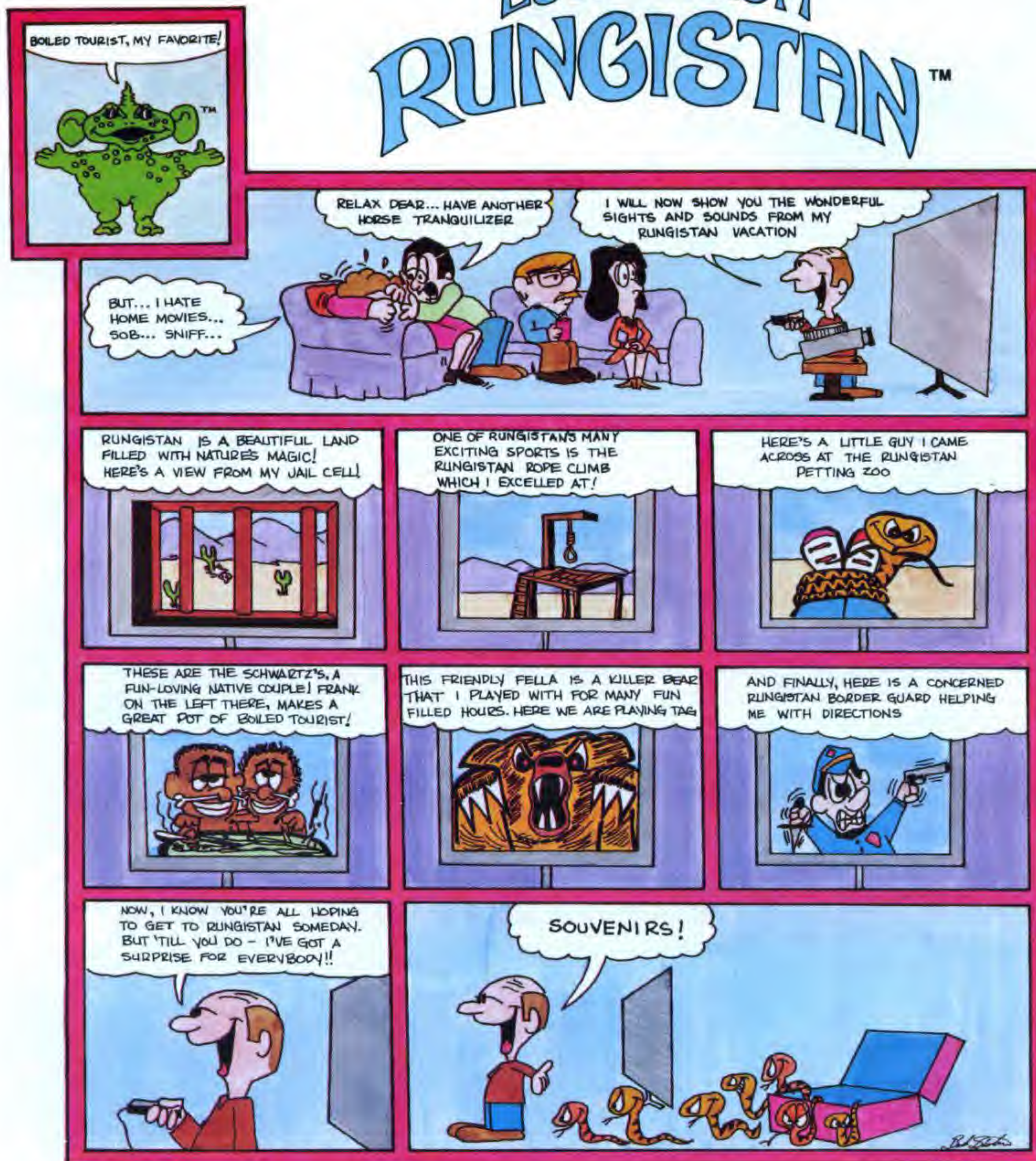


Apple II, II+ & IIe  
Disk  
IBM-PC Disk





# ESCAPE FROM RUNGISTAN™



© 1983 Sirius

**Sirius™**

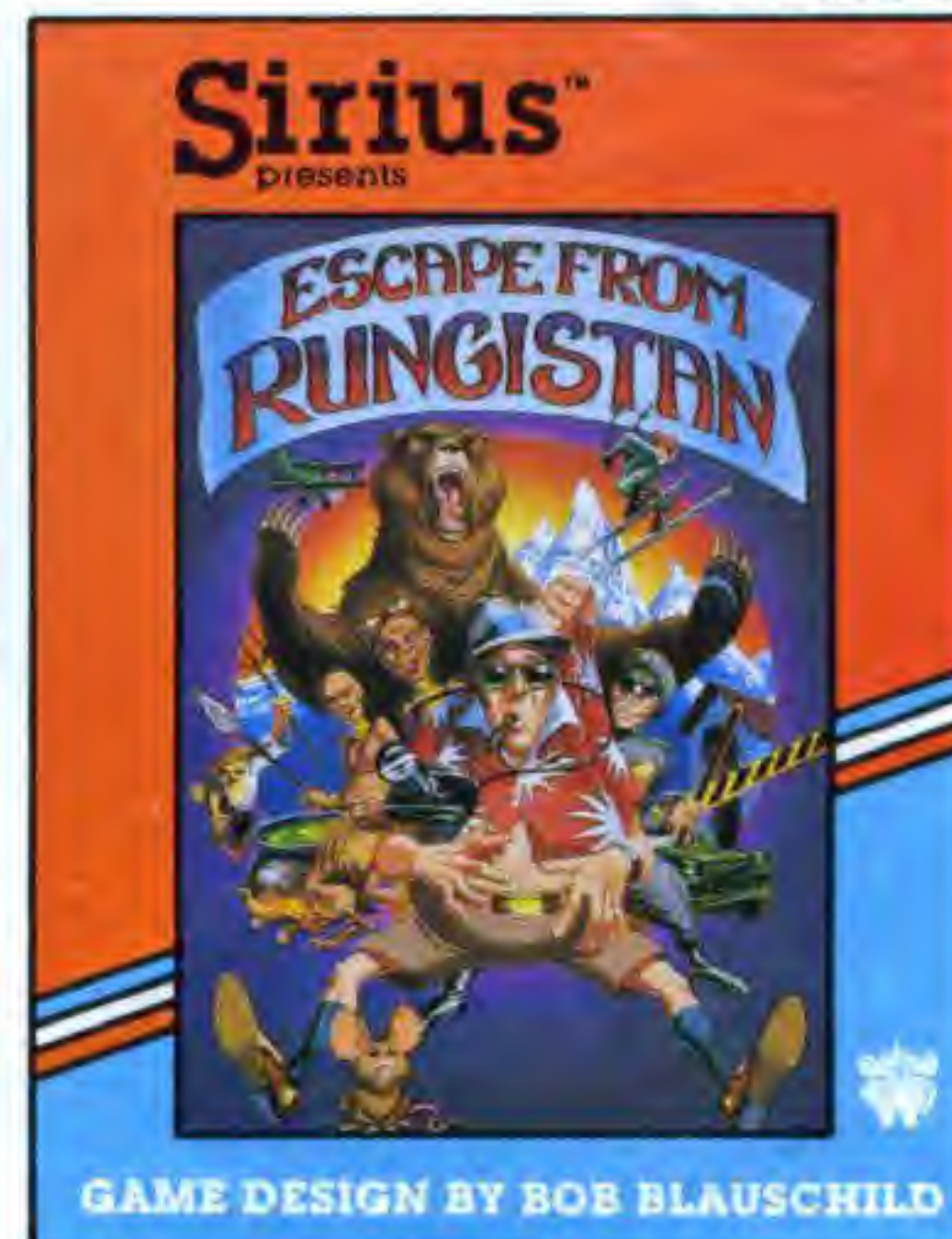
For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.



Apple II, II+ & IIE Disk

Game design by Bob Blauschild  
Package, program and audio visual © 1982  
Sirius Software, Inc. All rights reserved.

Sirius and Escape From Rungistan are trademarks of Sirius Software, Inc. Apple II, II+ & IIE are trademarks of Apple Computer, Inc. Sirius is not affiliated with Apple.









WE INTERRUPT THIS AD TO  
BRING YOU THIS URGENT  
BULLETIN!



# TWERPS™



© 1983 Sirius



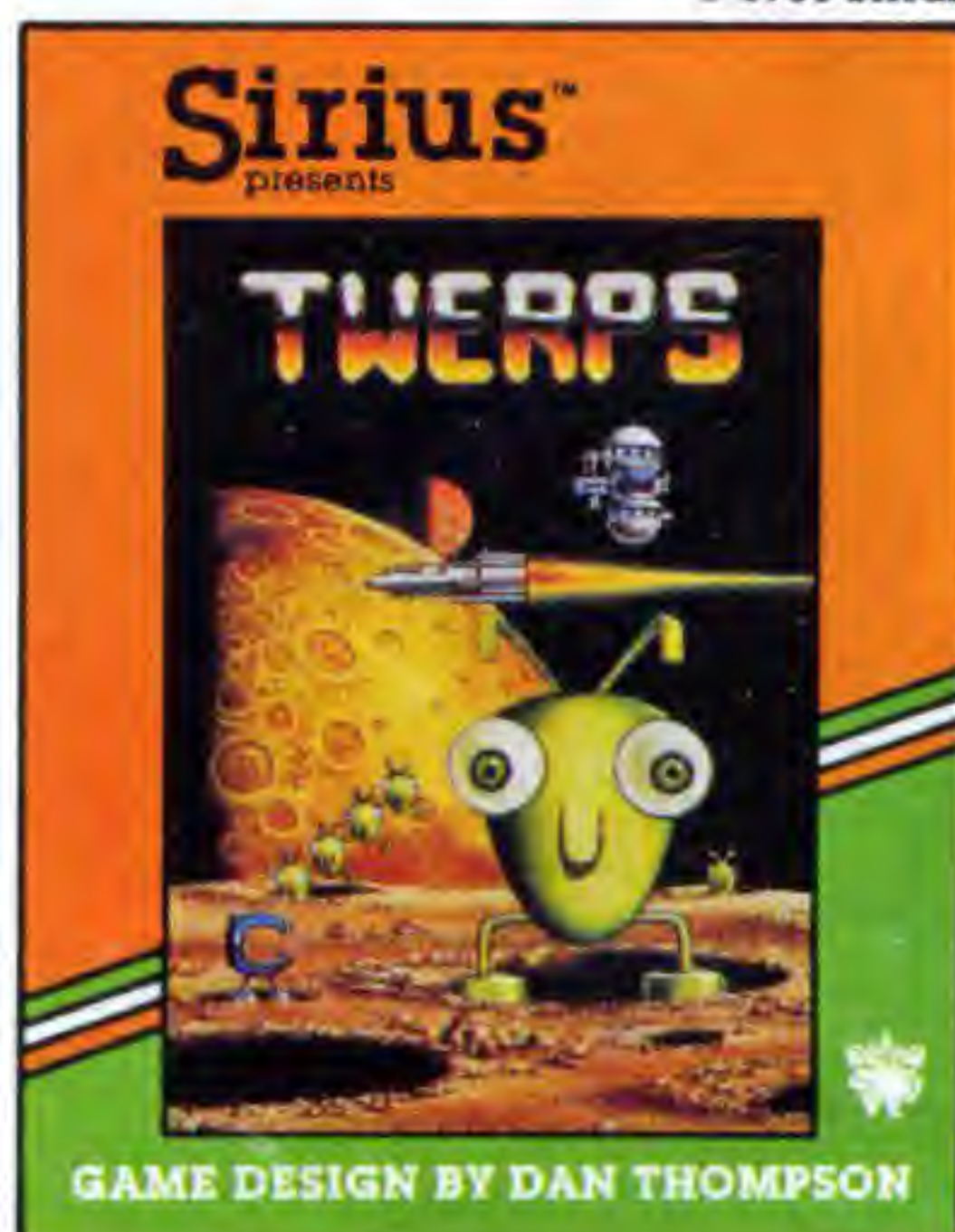
For more information contact  
your local Sirius dealer or contact  
Sirius directly at 10364  
Rockingham Drive, Sacramento,  
CA 95827, (916) 366-1195.



Atari 800 & 1200 Disk  
Apple II, II+ & IIe Disk

Game design by Dan Thompson.  
Atari 800 & 1200 version programmed by Joe  
Kelly. Package, program and audio visual © 1982  
Sirius Software, Inc. All rights reserved.

Sirius and Twerps are trademarks of Sirius  
Software, Inc. Atari 800 and 1200 are trademarks  
of Atari, Inc. Apple II, II+ & IIe are trademarks of  
Apple Computer, Inc. Sirius is not affiliated with  
Atari or Apple.







# SQUISH'EM™



© 1983 Sirius



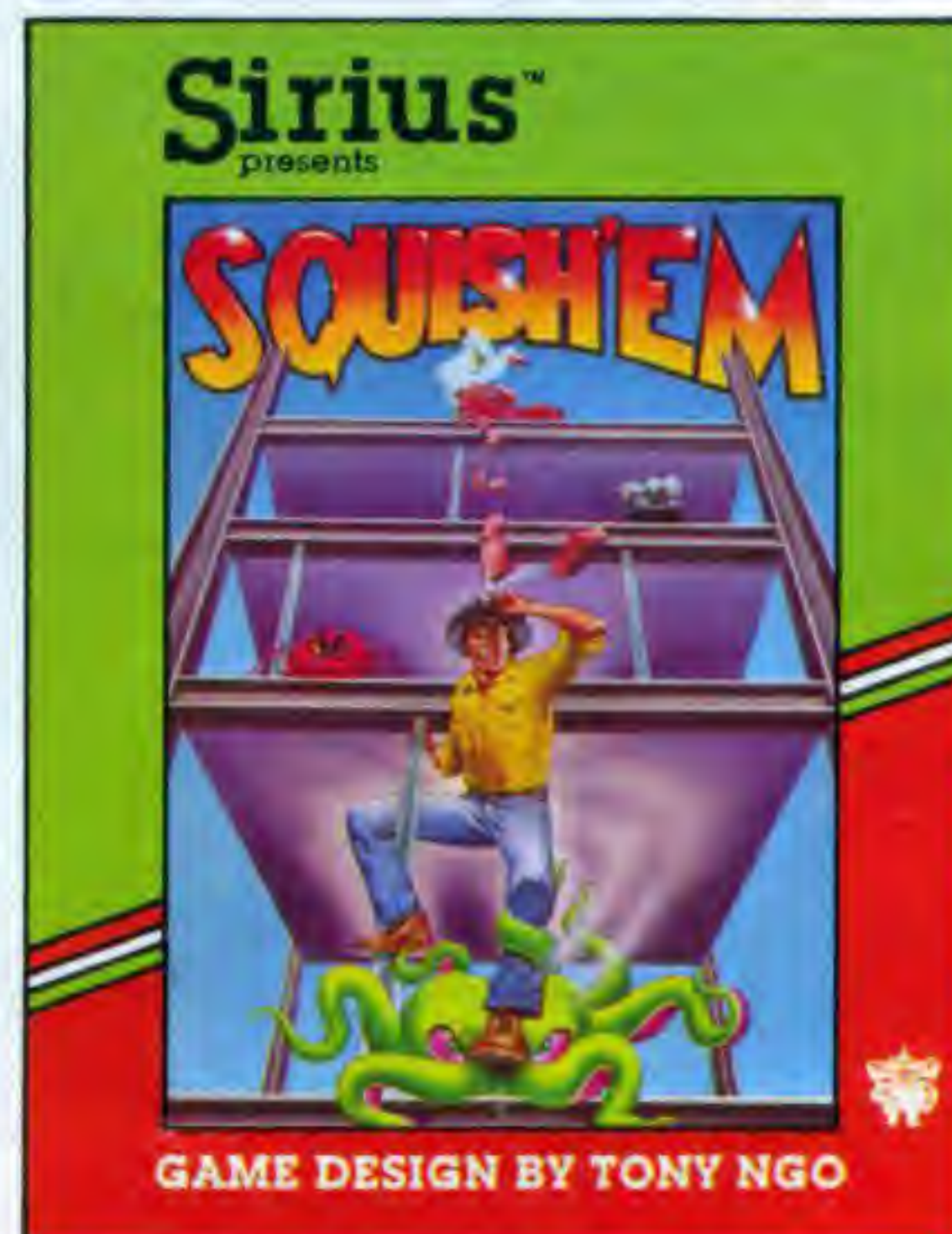
For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827 (916) 366-1195.



Atari 400, 800 & 1200 Cartridge  
Commodore 64 Disk  
VIC-20 Cartridge

Game design by Tony Ngo. Package, program and audio visual © 1983 Sirius Software, Inc., Sacramento, California 95827. All rights reserved.

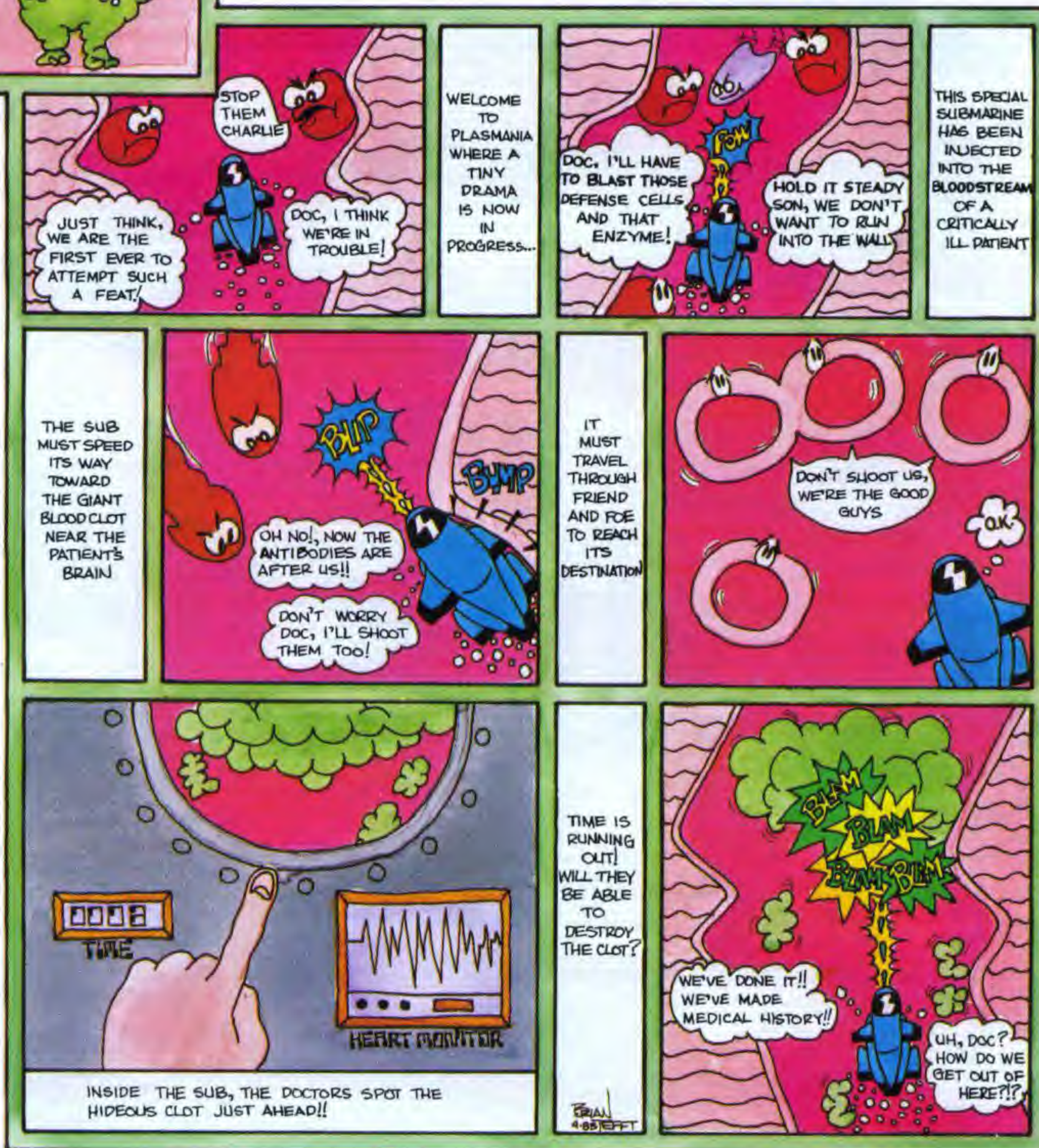
Sirius and Squish 'Em are trademarks of Sirius Software, Inc. Atari 400, 800 and 1200 are trademarks of Atari, Inc. Commodore 64 and VIC-20 are trademarks of Commodore Business Machines, Inc. Sirius is not affiliated with Atari or Commodore.







# PLASMANIA™



© 1983 Sirius

**Sirius™**

For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.



Apple II, II+, IIe Disk  
VIC-20 Cartridge

Game design by David Lubar.  
Apple version programmed by Lewis Geer.  
VIC-20 version programmed by Erich Horn.  
Package, program and audio visual © 1983 Sirius Software, Inc. All rights reserved.

Sirius and Plasmania are trademarks of Sirius Software, Inc. Apple II, II+ and IIe are trademarks of Apple Computer, Inc. VIC-20 is a trademark of Commodore Business Machines, Inc. Sirius is not affiliated with Apple or Commodore.





GUESS WHO'S COMING  
TO DINNER?



# GORGON™ II

DO YOU SEE  
WHAT I SEE?



YEP!  
LET'S  
GO!

THE  
GORGONS  
ARE  
COMING!

WE'RE  
DOOMED!



LOOKS LIKE  
TROUBLE TO  
ME!



RADAR

OH NO!  
GUESS  
WHO'S  
COMING!?!

I'LL CALL IN  
THE PODS,  
SWARMERS  
AND MUTANTS!



BOOM

CHARGE!! THERE'S  
NO WAY HE CAN  
FIGHT US ALL!

BAM



CRACK

NOTHING  
LIKE A SMART-  
BOMB WHEN YOU'RE  
IN A TIGHT SPOT!!



CAPTAIN STAR  
DOES IT AGAIN!



© 1983 Sirius

## Sirius™



For more information contact  
your local Sirius dealer or  
contact Sirius directly at 10364  
Rockingham Drive, Sacramento,  
CA 95827, (916) 366-1195.



IBM-PC Disk w/color  
card

Programmed by Mike Hopcroft.  
Package, program and audio visual © 1983 Sirius  
Software, Inc. All rights reserved.

Sirius and Gorgon are trademarks of Sirius  
Software, Inc. IBM-PC is a trademark of  
International Business Machines, Corp. The  
audio visual design is licensed from William  
Electronics.

Sirius™  
presents



GORGON™ II

PROGRAMMED BY MIKE HOPCROFT





# ALPHA SHIELD™



© 1983 Sirius



For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827 (916) 366-1195.

Game design by David Lubar. Atari version programmed by Tom McWilliams. Package, program, audio visual © 1983 Sirius Software, Inc., Sacramento, California 95827. All rights reserved.

Sirius and Alpha Shield are trademarks of Sirius Software, Inc. Atari 400, 800 and 1200 are trademarks of Atari, Inc. Sirius is not affiliated with Atari.



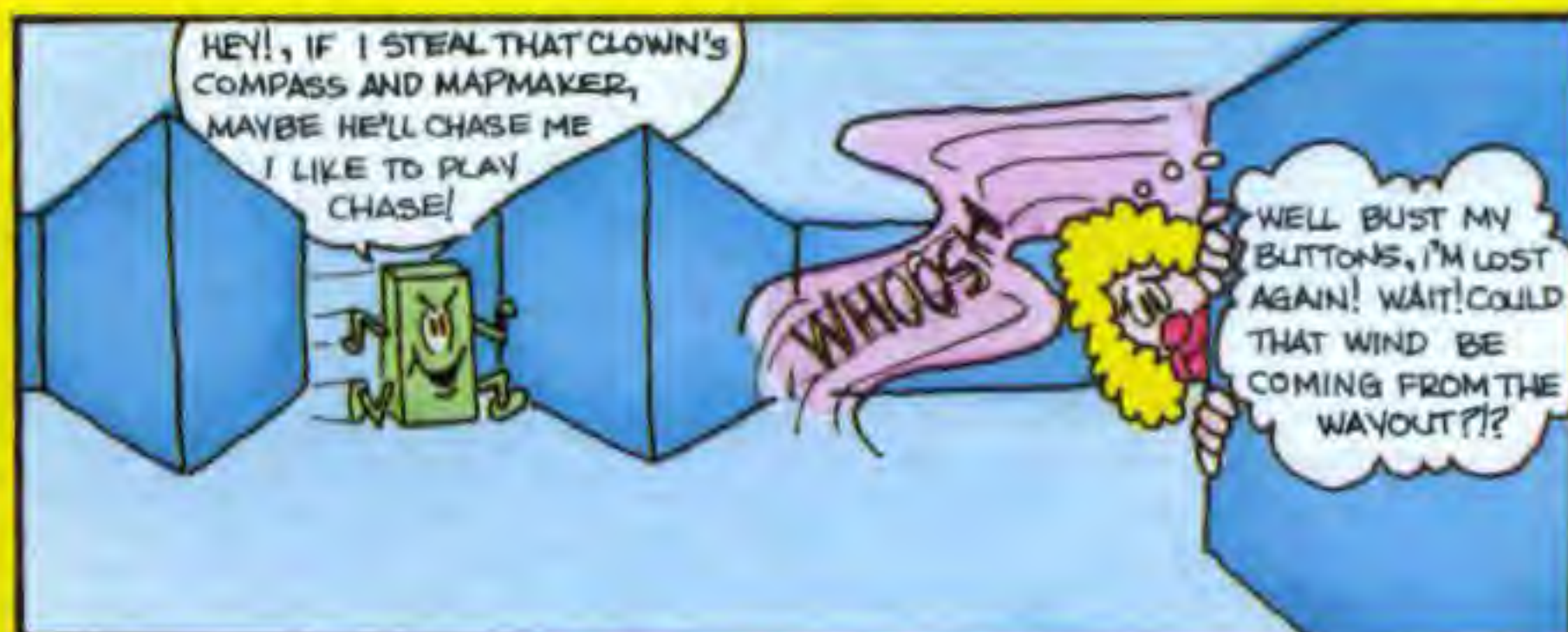
Atari 400, 800 & 1200







# WAYOUT™



For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.

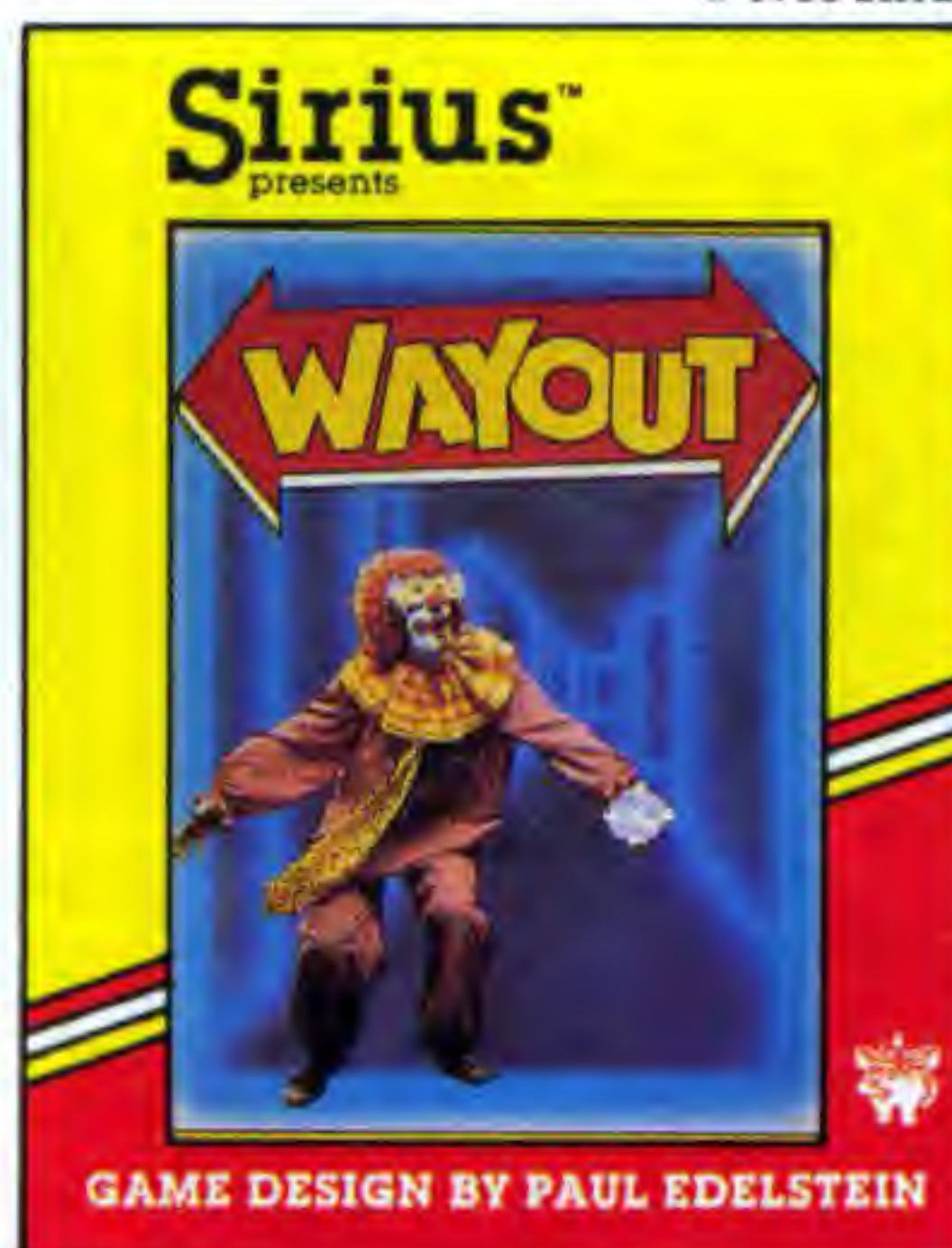
Game design by Paul Edelstein.  
Program, package and audio visual © 1982  
Sirius Software, Inc. All rights reserved.

Sirius and Wayout are trademarks of Sirius Software, Inc. Apple II, II+ & IIe are trademarks of Apple Computer, Inc. Atari 800 and 1200 are trademarks of Atari, Inc. Commodore 64 is a trademark of Commodore Business Machines, Inc. Sirius is not affiliated with Apple, Atari or Commodore.



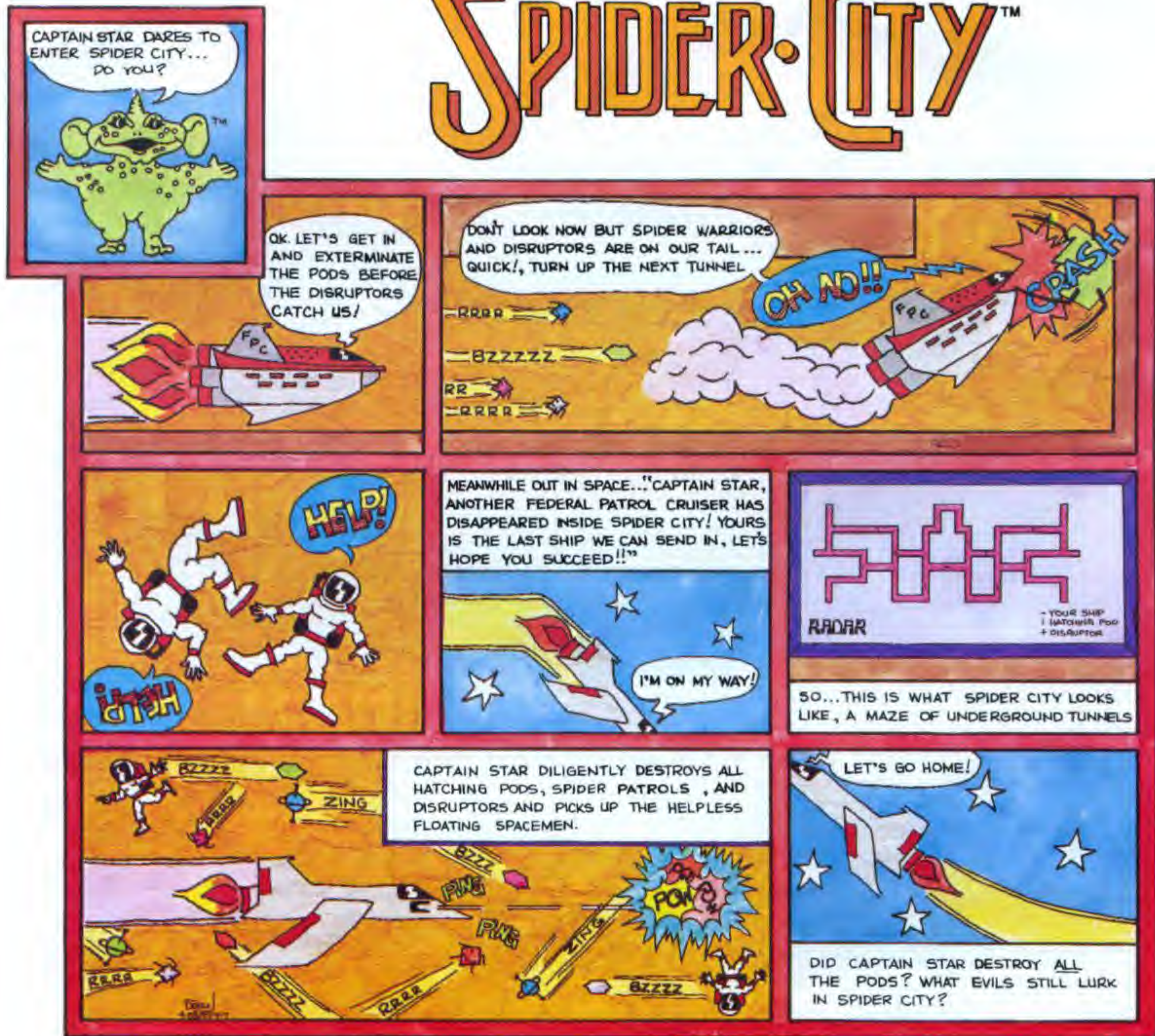
Apple II, II+ & IIe Disk  
Atari 800 & 1200 Disk  
Commodore 64 Disk

© 1983 Sirius





# SPIDER CITY™



© 1983 Sirius



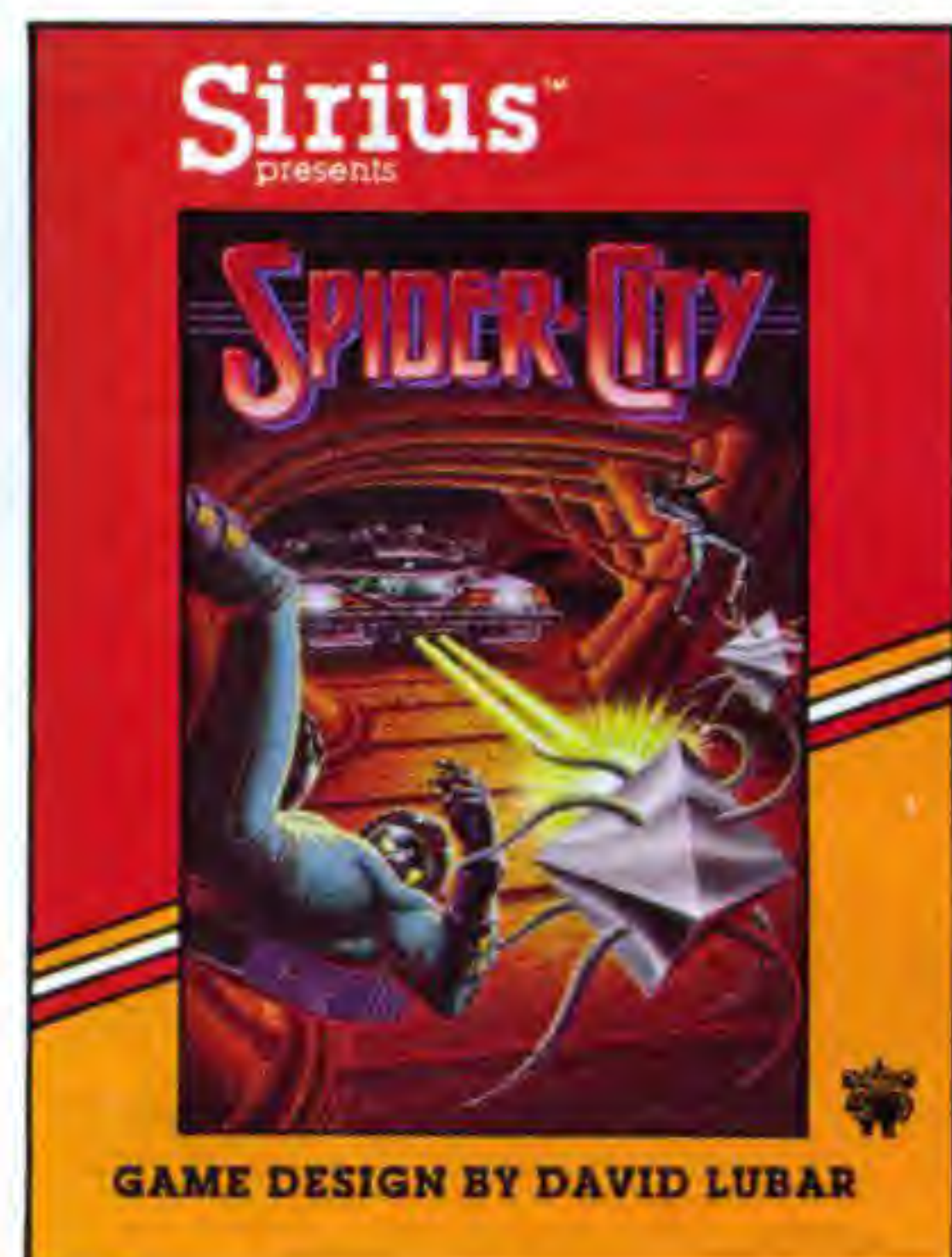
For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827 (916) 366-1195.

Game design by David Lubar. VIC-20 version programmed by Leonard Bertoni. Atari versions programmed by Tom McWilliams. Package, program and audio visual © 1983 Sirius Software, Inc., Sacramento, California 95827. All rights reserved.

Sirius and Spider City are trademarks of Sirius Software, Inc. Atari 400, 800 and 1200 are trademarks of Atari, Inc. VIC-20 is a trademark of Commodore Business Machines, Inc. Sirius is not affiliated with Atari or Commodore.



Atari 400, 800 & 1200 Cartridge  
VIC-20 Cartridge





MODESTY NEVER STOPS  
CAPTAIN STAR FROM  
TELLING A TERRIFIC STORY



# REPTON™



IT ALL STARTED WHEN I GOT A CALL FROM THE COMMANDER. HE SAID "THIS IS URGENT! THE GUARRIORS HAVE ATTACKED REPTON!"



SOON THE SKIES WERE ALIVE WITH ENEMY SHIPS. I FOUND MYSELF DIRECTLY OVER THE GUARRIORS BASE, MISSILES SHOOTING AT ME, A KILLER DYNE BEAM RIGHT OVER MY HEAD... IN SITUATIONS LIKE THIS, I DEPEND ON MY NUKE BOMBS



AS I PATROLLED THE SKIES OF REPTON, I CAME ACROSS A MINE LAYER LITTERING MY PATH WITH MINES...



"ALERT" FLASHED ACROSS MY RADAR SCREEN, I HAD TO FIND THAT DRAYN FAST BEFORE HE STOLE ANY MORE PRECIOUS POWER



THEN I SAW A NOKA CRUISER, I SPED AHEAD TO DESTROY HIM. I WAS SMART, AS SOON AS I SHOT, UP WENT MY FORCE SHIELD.



DESPITE MY GALLANT EFFORTS, REPTON'S POWER HAD BEEN DRAINED... I FOUND MYSELF FACED WITH CODE ARMAGEDDON!



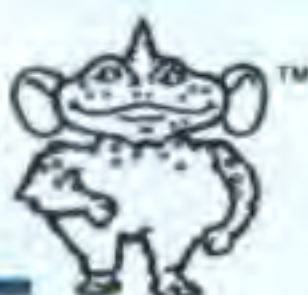
IN THE GUARRIORS UNDERGROUND CITY, I VOWED TO CONTINUE TO FIGHT FOR REPTON. I MADE MY WAY TO THE TOWER...



FIVE SHOTS, DIRECT HITS! NEEDLESS TO SAY, I SAVED REPTON AND LIVED TO TELL ABOUT IT. NO WONDER I'M... CAPTAIN STAR!!

© 1983 Sirius

## Sirius™



For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.

Atari 800, 1200 and Commodore 64 versions programmed by Dan Thompson. Apple version programmed by Andy Kaluzniacki. Package, program and audio visual © 1982 Sirius Software, Inc. All rights reserved.

Sirius and Repton are trademarks of Sirius Software, Inc. Atari 800 and 1200 are trademarks of Atari, Inc. Commodore 64 is a trademark of Commodore Business Machines, Inc. Apple II, II+ and IIe are trademarks of Apple Computer, Inc. Sirius is not affiliated with Atari, Commodore or Apple.



Atari 800 & 1200 Disk  
Commodore 64 Disk  
Apple II, II+ & IIe  
Disk

Game design by Dan Thompson and Andy Kaluzniacki





NOT EVERYONE AT SIRIUS  
IS AS CRAZY AS MARK,  
BUT WE'RE WORKING ON IT.



I, MARK TURMELL, AM ABOUT TO DESIGN THE FASTEST VIDEO GAME EVER!!



WIZZ →



**BAM**

FOR STARTERS, I'LL SEND  
ARROWS SPEEDING ACROSS  
THE SCREEN...



IF YOU DON'T  
SHOOT THEM  
IN TIME, THEY  
WILL TURN  
INTO TANKS  
HA HA HA  
HA HA HA HA  
HA HA HA  
HA



IF YOU SHOOT THEM FROM THE  
BACK - THEY'LL BLOW UP - FROM  
THE FRONT, THEY WON'T HA, HA!

I'M A GENIUS! I'VE OUTDONE MYSELF!!  
-WAIT-  
I'LL THROW  
IN SOME  
BONUS  
PRIZES  
TOO!



BUT, YOU'LL HAVE TO GO  
DOWN THE ALLEY TO  
GET ONE!



BUT, WHEN YOU DO, A GHOSTSHIP  
WILL APPEAR, OR A SUPERSONIC  
CANNONBALL!!

BUT THAT'S NOT ENOUGH!  
I'LL ADD MORE  
FUN...  
MORE  
EXCITEMENT...  
THERE'LL BE  
ENEMY SHIPS,  
SUPERSONIC  
CANNONBALLS...  
AND MORE AND  
MORE, MORE, MORE!!



I DON'T BELONG HERE!

© 1983 Sirius

**Sirius™**

**For more information contact  
your local Sirius dealer or  
contact Sirius directly at 10364  
Rockingham Drive, Sacramento,  
CA 95827, (916) 366-1195.**



## Atari 400 & 800 Cartridge

### VIC-20 Cartridge Commodore 64 Disk

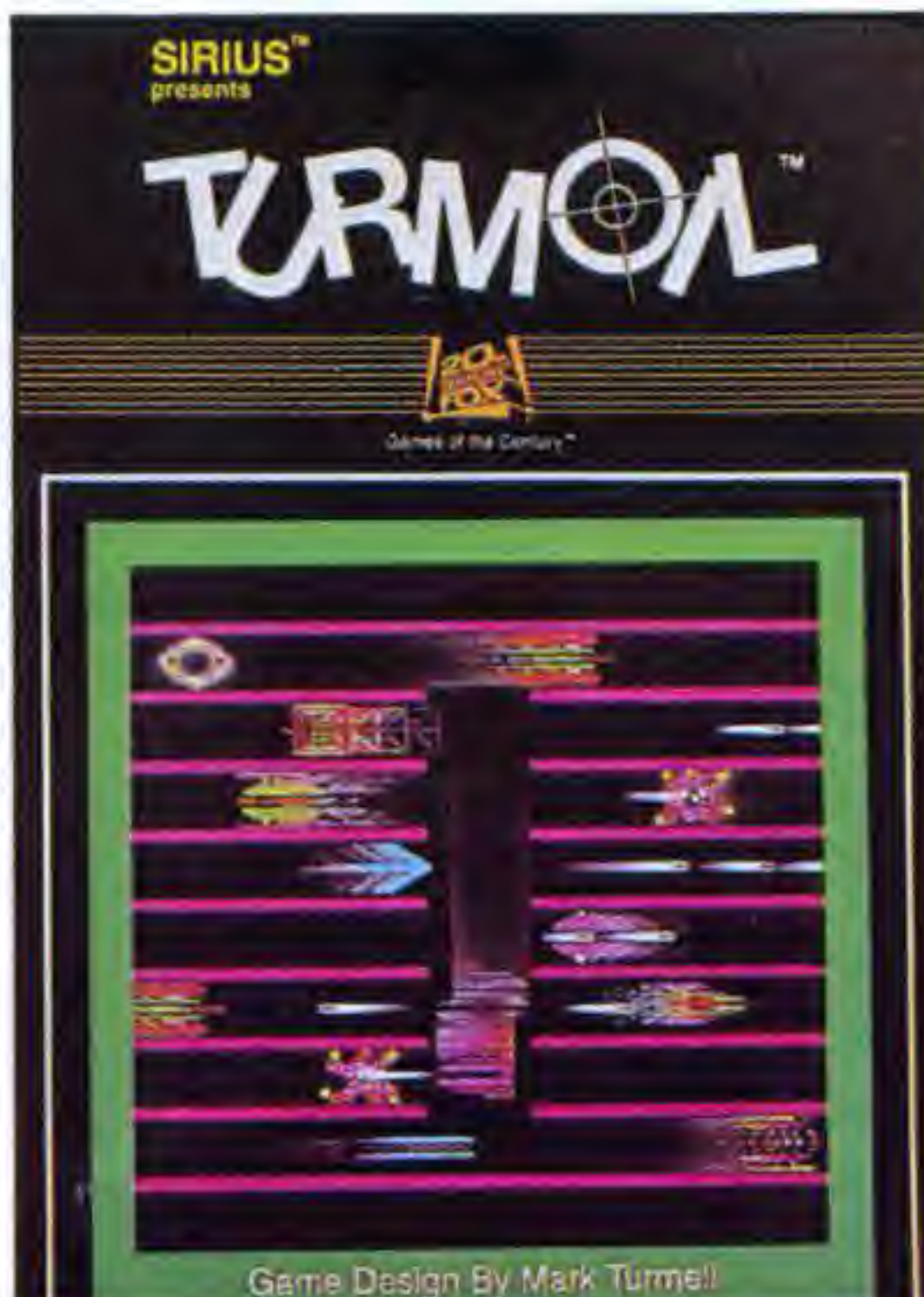
VIC-20 and Commodore 64 versions  
programmed by Jeremy Jones. Atari 400 and 800  
versions programmed by Tom McWilliams.  
Program and audio visual © 1982 Sirius  
Software, Inc. Packaging © 1982 Fox Video  
Games, Inc. All rights reserved.

Sirius and Turmoil are trademarks of Sirius Software, Inc. Games of the Century is a trademark of Fox Video Games, Inc. VIC-20 and Commodore 64 are trademarks of Commodore Business Machines, Inc. Atari 400 and 800 are trademarks of Atari, Inc. Sirius is not affiliated with Commodore or Atari.

Game design by Mark Turmell

**SIRIUS™**  
presents

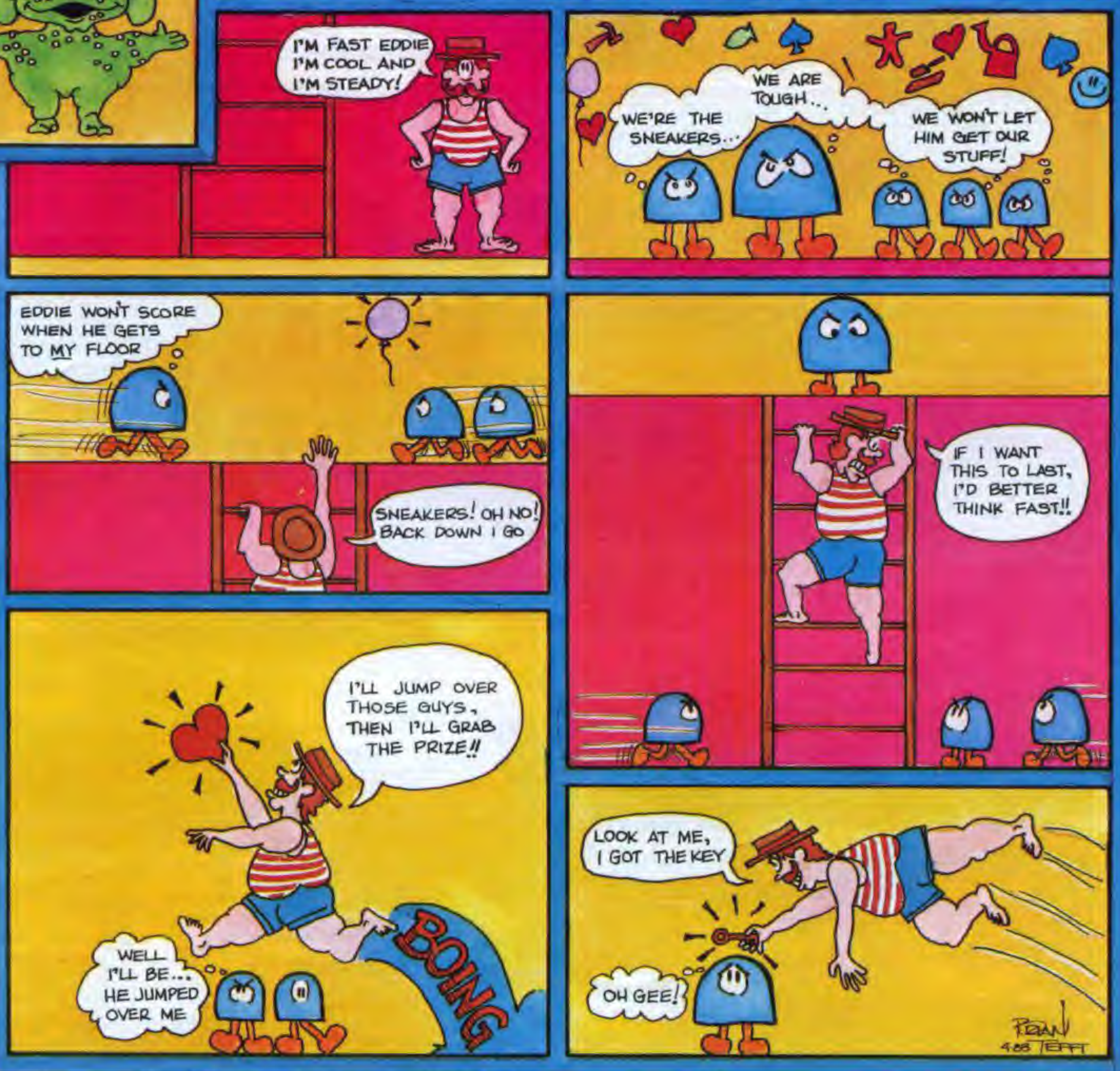
# TURNON™







# Fast Eddie™



© 1983 Sirius



For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.

VIC-20 and Commodore 64 versions programmed by Kathy Bradley. Atari 400 and 800 versions programmed by Tom McWilliams. Program and audio visual © 1982 Sirius Software, Inc. Packaging © 1982 Fox Video Games, Inc. All rights reserved.

Sirius, Fast Eddie, and Sneakers are trademarks of Sirius Software, Inc. Games of the Century is a trademark of Fox Video Games, Inc. VIC-20 and Commodore 64 are trademarks of Commodore Business Machines, Inc. Atari 400 and 800 are trademarks of Atari, Inc. Sirius is not affiliated with Commodore or Atari.



**Atari 400 & 800  
Cartridge**  
**VIC-20 Cartridge  
Commodore 64 Disk**

Game design by Mark Turmell





A GAME THAT WILL  
STEAL YOUR HEART!



# BANDITS™

SO YOU THINK YOU  
CAN STOP THE SPACE  
BANDITS FROM  
STEALING OUR  
SUPPLIES, HUH?



YES GIRL!  
GIRLS  
LIKE TO PLAY  
VIDEO GAMES  
TOO!!



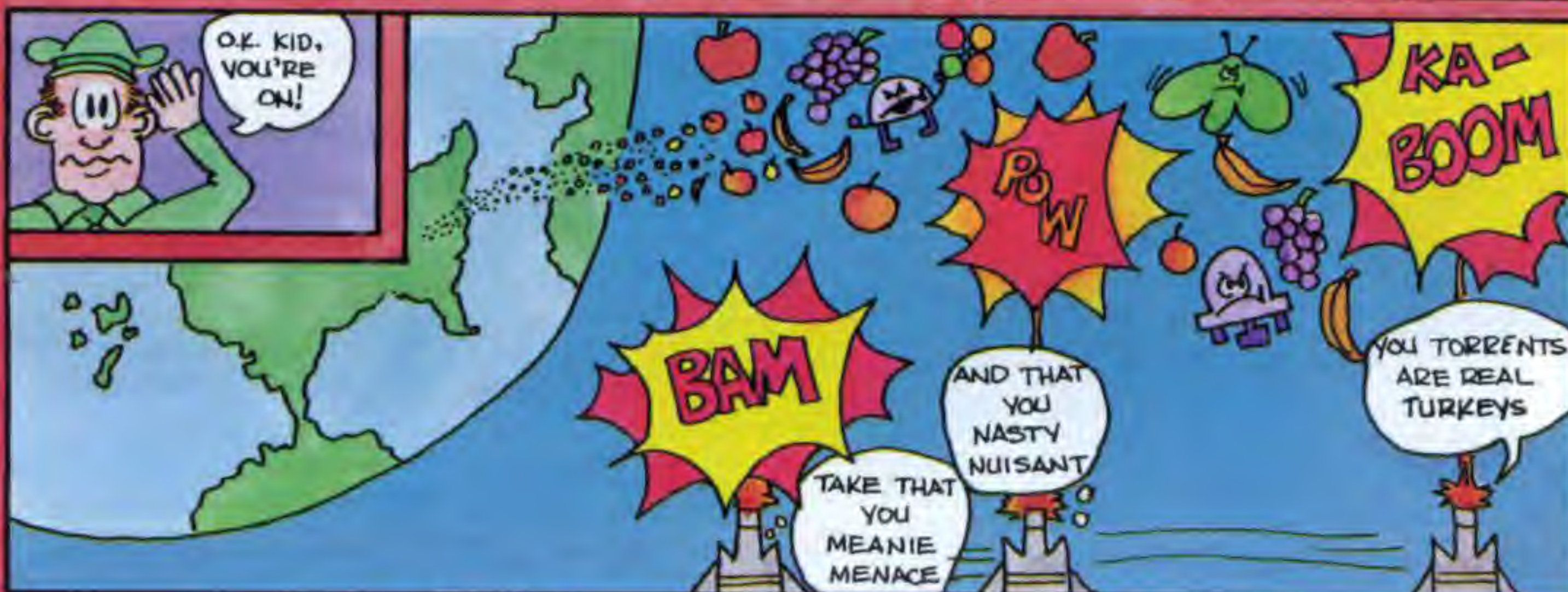
BUT WHAT  
ABOUT  
THE  
PHALANXES,  
TORRENTS,  
AND  
CARRIERS?



HECK!  
I'LL  
JUST  
BLOW  
THEM  
TO BITS!



O.K. KID,  
YOU'RE  
ON!



THOSE NERVE  
GAS BALLOONS  
DON'T SCARE  
ME!



WHO WAS  
THAT LITTLE  
GIRL?



WOW!



EAT YOUR  
HEART  
OUT  
CAPTAIN  
STAR!!

BRIAN  
SABOFF

## Sirius™



For more information contact  
your local Sirius dealer or con-  
tact Sirius directly at 10364  
Rockingham Drive, Sacramento,  
CA 95827, (916) 366-1195.

Game design by Tony and Benny Ngo.  
VIC-20 version programmed by Leonard Bertoni.  
Package, program and audio visual © 1982  
Sirius Software, Inc.  
All rights reserved.

Sirius and Bandits are trademarks of Sirius  
Software, Inc. Atari 800 and 1200 are trademarks  
of Atari, Inc. Apple II, II+ & IIe are trademarks  
of Apple Computer, Inc. VIC-20 and Commodore 64  
are trademarks of Commodore Business  
Machines, Inc. Sirius is not affiliated with Apple,  
Atari or Commodore.



Apple II, II+ & IIe Disk  
Atari 800 & 1200 Disk  
Commodore 64 Disk  
VIC-20 Cartridge

© 1983 Sirius

Sirius™  
presents

## BANDITS



GAME DESIGN BY TONY AND BENNY NGO





# CRITICAL MASS™



© 1983 Sirius



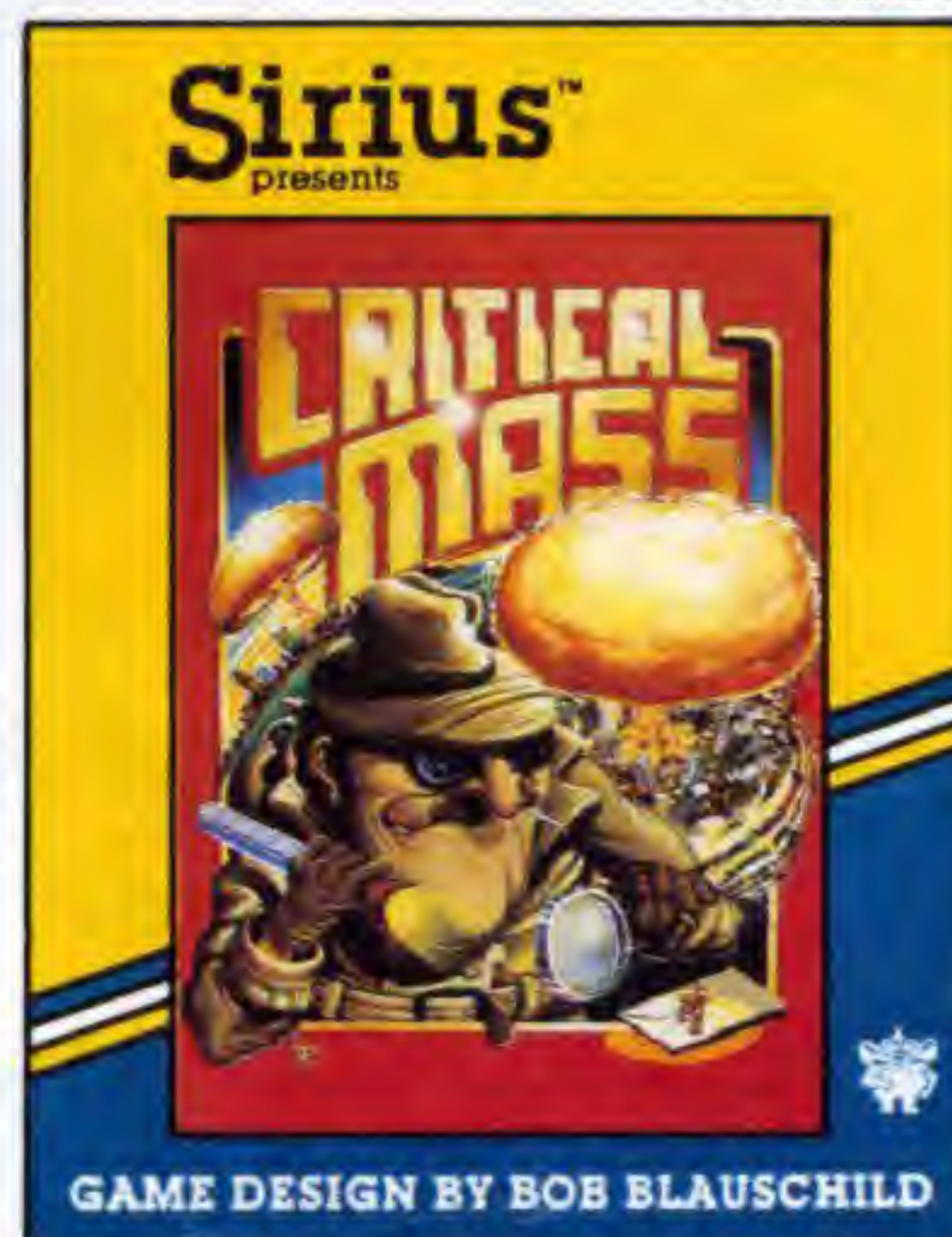
For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.



Apple II, II+ & IIe Disk  
Atari 800 & 1200 Disk  
Commodore 64 Disk

Game design by Bob Blauschild.  
Package, program and audio visual © 1983  
Sirius Software, Inc. All rights reserved.

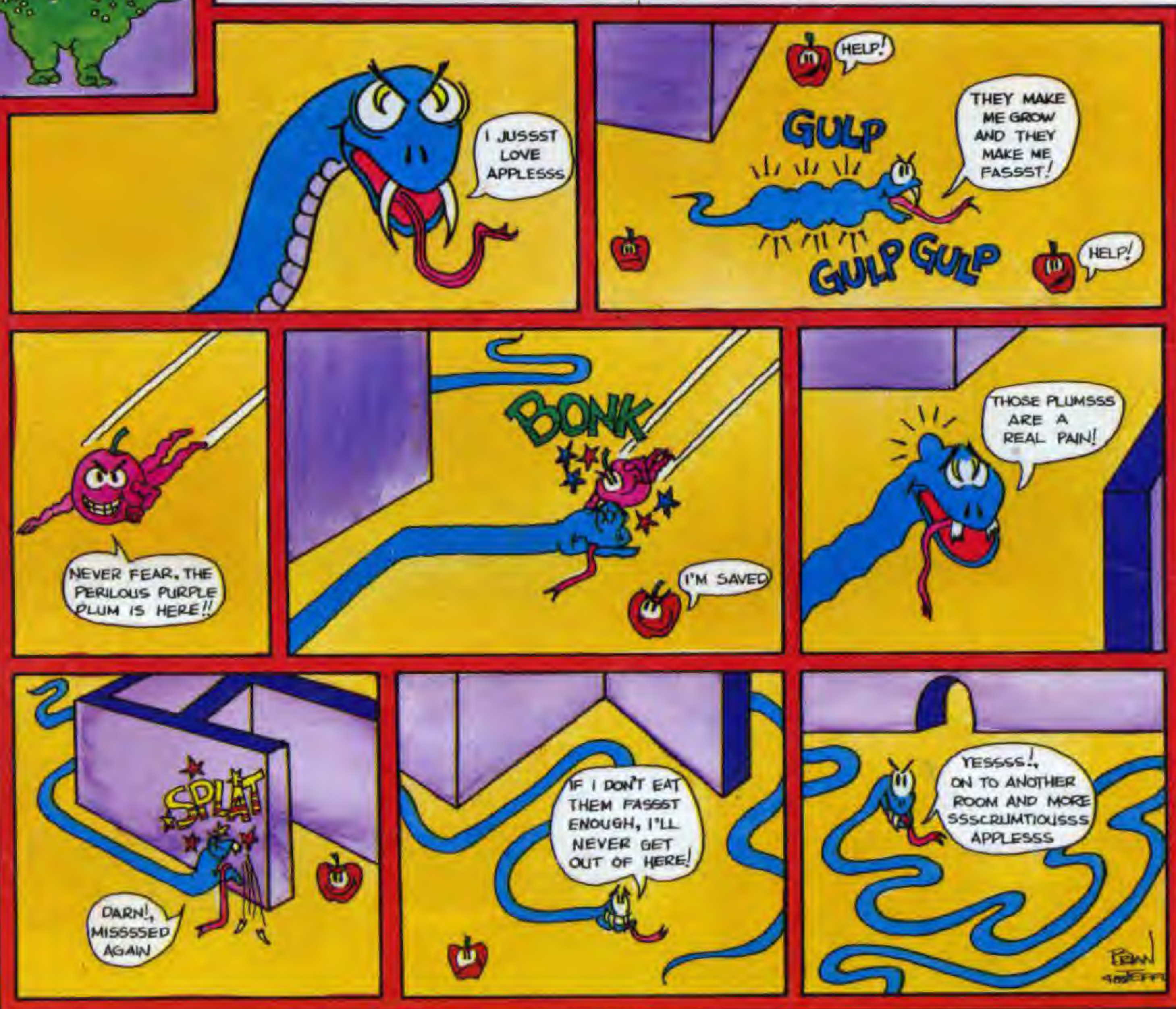
Sirius and Critical Mass are trademarks of Sirius Software, Inc. Apple II, II+ & IIe are trademarks of Apple Computer, Inc. Atari 800 and 1200 are trademarks of Atari, Inc. Commodore 64 is a trademark of Commodore Business Machines, Inc. Sirius is not affiliated with Apple, Atari or Commodore.







# **SnakeByte™**



© 1983 Sirius



For more information contact your local Sirius dealer or contact Sirius directly at 10364 Rockingham Drive, Sacramento, CA 95827, (916) 366-1195.

Atari 800 & 1200 version programmed by Dan Thompson. VIC-20 and Commodore 64 versions programmed by Dan Stanfield. Package, program and audio visual © 1982 Sirius Software, Inc. All rights reserved.

Sirius and Snake Byte are trademarks of Sirius Software, Inc. Atari 800 and 1200 are trademarks of Atari, Inc. VIC-20 and Commodore 64 are trademarks of Commodore Business Machines, Inc. Apple II, II+ & IIe are trademarks of Apple Computer, Inc. Sirius is not affiliated with Apple, Atari or Commodore.



**Atari 800 & 1200 Disk  
VIC-20 Cartridge  
Commodore 64 Disk  
Apple II, II+ & IIe Disk**

Game design by Chuck Sommerville

